

Dylan Reece Graphic Designer

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I am a highly motivated and goal-oriented designer seeking rewarding employment with a forward thinking creative group. I possess a sharply critical eye and a love for sophisticated, balanced, and conceptually focused graphic design.

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Education **University of Texas at Austin**

Bachelor of Fine Arts in Design 2001 - 2005

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Professional Experience **Austin American-Statesman – Marketing Department**
Graphic Designer – March 2007 to Present

All Jobs Located In Austin, Texas

Design of promotional marketing materials for marketing department including: brochures, print ads, flyers, web graphics, posters, and mailers. Duties include maintenance and modifications of branding campaigns, balancing a fast paced and large workload, creative direction on multiple projects.

PBS&J Engineering and Architecture

Junior Designer – Spring 2007 (Contract)

Created various print designs and multimedia presentations for architectural and engineering proposals.

Aquent / Publisher's Resource Group

Production Artist – Fall 2006 (Contract)

Worked on production team for educational publishing company. Set type using InDesign, proofed iterations, and maintained styles for a wide variety of educational publications.

Thinkwell

Production Artist – September 2005 to June 2006 (Contract)

Worked on production team, creating graphics and setting type for multimedia web-based college level textbooks. Job responsibilities included meeting weekly production deadlines.

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Internships **Creative Research Lab**

Graphic Designer – August 2004 - May 2005

Designed announcement cards, advertisements, and signage for all exhibits and openings of this respected art gallery. Updated identity system and created style guides for future museum publications.

Flat Black Films, A Scanner Darkly

Production Assistant – Spring 2005

Duties included research, office assistance, and working with animation teams.

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Technical Proficiency Print and Web • Adobe Creative Suite: Photoshop, Illustrator, InDesign, Dreamweaver, Flash.
Video • Adobe After Effects, Final Cut Pro, Premier.
3-D • FormZ, Swift 3-D.